

RESOLUTION NO. 04-12

A RESOLUTION TO AMEND THE 2010 CDBG APPROPRIATION

BE IT RESOLVED BY THE COMMON COUNCIL OF THE CITY OF WEST LAFAYETTE, INDIANA, AS FOLLOWS:

WHEREAS, the appropriation of the 2010 Community Development Block Grant funds was approved by the Common Council in Resolution No. 09-10 on August 7, 2010, and

WHEREAS, it is now necessary to reduce the appropriation of Public Services and increase the appropriation for Street and Public Improvements.

NOW THEREFORE, BE IT RESOLVED by the Common Council of the City of West Lafayette, Indiana, that the 2010 Community Development Block Grant funds as filed with the Department of Housing and Urban Development are hereby appropriated for same, as follows:

Section 1:

The Community Development Block Grant Appropriation is reduced as follows:

<u>CDBG:</u>	<u>From</u>	<u>To</u>	<u>Amount Reduced</u>
Public Services 13-40-300-41	\$71,567	\$67,980	\$3,587

Section 2:

The Community Development Block Grant Appropriation is increased as follows:


<u>CDBG:</u>	<u>From</u>	<u>To</u>	<u>Amount Increased</u>
Street & Public Improvements 13-30-300-30	\$230,548	\$234,135	\$3,587

THIS RESOLUTION SHALL BE IN FULL FORCE AND EFFECT FROM AND AFTER ITS PASSAGE AND SIGNING BY THE MAYOR.

INTRODUCED AND FILED ON THE 5 DAY OF March, 2012.

DULY RESOLVED, PASSED, AND ADOPTED BY THE COMMON COUNCIL OF THE CITY OF WEST LAFAYETTE, INDIANA, ON THE 5 DAY OF March, 2012, HAVING BEEN PASSED BY A VOTE OF 7 IN FAVOR AND 0 OPPOSED, THE ROLL CALL VOTE BEING:

	AYE	NAY	ABSENT	ABSTAIN
Bunder	✓			
Burch	✓			
Dietrich	✓			
Hunt	✓			
Keen	✓			
Thomas	✓			
VanBogaert	✓			



 Presiding Officer

Attest:



 Judith C. Rhodes, Clerk-Treasurer

PRESENTED BY ME TO THE MAYOR OF THE CITY OF WEST LAFAYETTE,
 INDIANA ON THE 7 DAY OF March, 2012, AT THE
 HOUR OF 3:00 P.M.



 Judith C. Rhodes, Clerk-Treasurer

THIS RESOLUTION APPROVED AND SIGNED BY ME ON THE 8 DAY OF
March, 2012, AT THE HOUR OF 8:40 A.M.



 John R. Dennis, Mayor

Attest:



 Judith C. Rhodes, Clerk-Treasurer